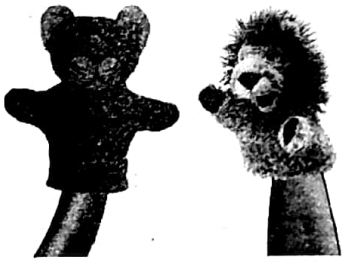
TARGETER WINGS
MONITORING LEARNER'S PROGRESS
Wings 001

GRADE 5 - 2024
CREATIVE ARTS

TIME: 1 Hour 40 Minutes

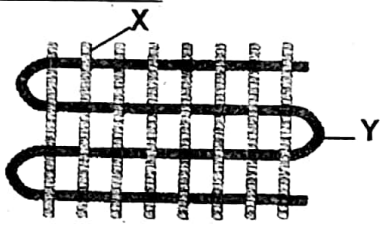
ART AND CRAFT

1. Grade four learners assembled various materials to make a simple drum. Which technique did they use while joining two or more pieces of leather when making an article?
   A. Coiling technique.
   B. Twine technique.
   C. Thonging technique.
   D. Slab technique.
2. The following are different techniques used by learners to make tie and dye patterns. Which among them is **not** a technique?
   A. Folding and pleating
   B. Tying objects
   C. Circular patterns.
   D. Block printing.
3. Look at the diagram below and answer the questions.



In an art exhibition day, Abdi displayed the shown performance and in a doorway theatre. Which type of puppet was being displayed.
   A. Glove puppet
   B. Rod puppetry
   C. Stick puppet
   D. Marionette
4. Leather is obtained from different animals.Which of the following animals do not provide us with hides?
   A. Buffalo
   B. Cattle
   C. Camels
   D. Sheep
5. In pottery, why should you remove impurities from clay before kneading?
   A. To allow the pot or item to dry slowly and evenly.
   B. To mix the clay thoroughly until the moisture is evenly distributed.
   C. To ensure that the soil is smooth and the item modelled cannot break easily.
   D. To avoid injuries as you model.
6. The following are materials that are needed when you want to create a montage composition except one. Which **one**?
   A. Old newspapers.
   B. Printed photographs.
   C. Sharp scratching tools.
   D. Magazines with relevant pictures.

Look at the figure below and answer questions 7 and 8.



7. Name the parts labelled **X** and **Y** above.

	X	Y
A.	Wefts	Warps
B.	Warps	Threads
C.	Wefts	Thongs
D.	Warps	Wefts

8. The following items can be made using the above technique **except**
   A. Pot
   B. Fishing basket
   C. Baby coat
   D. Granary
9. The following are the principles of art as observed in still-life composition **except**
   A. Proportion
   B. Texture
   C. Balance
   D. Rhythm and movement

CamScanner